

ASMODEE AND REPOS PRODUCTION REVEAL 7 WONDERS: ARCHITECTS, MAKE YOUR MARK ON HISTORY WITH THE WHOLE FAMILY

Get Ready to Make History and Become a Leader of the Ancient World!

Following in the footsteps of smash-hit games for the whole family like *Ticket to Ride*, today, Repos, an Asmodee studio, announced *7 Wonders: Architects*, an empowering and addictive game with endless replayability that allows players to become leaders of the Ancient World, building Wonders that spread their glory across the planet.

7 Wonders: Architects features easy-to-understand rules and true-to-life scale recreations of the world's wonders, making it a great entry point into board gaming. With several ways to score points and win, *7 Wonders Architects* celebrates all personalities and is fun for the whole family: whether you like to take risks, to play safe or to confront your opponents head-on, players are given the choice and freedom to play and develop their Wonder their own way. *7 Wonders: Architects* will arrive this fall at a board game retailer near you at the MSRP of \$59.99 CAD.

7 Wonders: Architects empowers players to become a leader of the Ancient World by being the first to build an architectural wonder that will last through the ages. Leave your mark on World History as you gain resources, scientific advantages, and military might all in an accessible package designed to welcome families to board game night. Each turn, you'll choose from 3 available cards and begin building as you race to be first to build your wonder! Whether you're rebuilding the Colossus of Rhodes or the famous Great Pyramid of Giza, players of all ages are sure to enjoy the game's incredible visuals and immersive world-building.

"I always wanted to make my games accessible to the most people - especially since I've started a family of my own. These days, I play more with my family than with anyone else!" said Antoine Bauza. "This new stage of my life affects how I make games - and *7 Wonders: Architects'* family-friendly approach is the best example of how growing a family of my own can change how I work and how I play. I hope the game will be enjoyed by many families and friends, as much as I enjoyed creating it!"

7 Wonders: Architects Key Features:

- Accessible rules and mechanics designed to welcome new players to board gaming
- Build your wonder on the table using high-quality pieces
- Dynamic strategic gameplay with high replay value
- Supports 2 - 7 Players
- Designed for ages 8+
- Games last ~25 minutes

7 Wonders: Architects is published by Repos Production and distributed by Asmodee.

Assets for *7 Wonders: Architects* can be found in the press kit [here](#).

About Asmodee Group

Asmodee Group is a leading international games publisher and distributor committed to telling amazing stories through great games, with over 39 million games sold in more than 50 countries. Through our portfolio of iconic game titles, including *Catan*, *Ticket to Ride*, *Pandemic*, *Dead of Winter*, *Splendor*, *7 Wonders*, *Just One*, *Dobble/Spot It!*, *KeyForge* and *Star Wars: X-Wing*, we create a dynamic transmedia experience for players across a variety of digital and physical platforms. Asmodee also creates inspiring and innovative products in partnership with leading entertainment and technology companies. With a global workforce of over 1800 people, Asmodee operates in Europe, North America, South America and Asia. Asmodee is headquartered in Guyancourt, France. Learn more at corporate.asmodee.com.

About Repos Production

Repos Production is a Belgian board game studio known for award-winning games like *7 Wonders*, *Concept*, and *Just One*. Since its founding in 2004, the company has published over 60 titles and received more than 60 awards. The studio is driven by its passion to provide unforgettable moments through board games.

About 7 Wonders

7 Wonders is one of the world's most-awarded board game franchises with more than 33 awards, including the prestigious Spiel des Jahres, given in 2011. *7 Wonders: Architects* is the latest entry in the *7 Wonders* product line, joining the original game and its two-player spin-off, *7 Wonders Duel*. Since the franchise's debut in 2010, it has sold over 1.5 million copies and has been translated into 30 languages. *7 Wonders* also expanded to mobile with the *7 Wonders* app in 2017.

Media Contacts

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The logo for Asmodee Canada, featuring the word "asmodee" in a bold, lowercase sans-serif font, with "CANADA" in a smaller, uppercase sans-serif font directly below it. The text is white and set against a dark blue rectangular background with a white border.

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